FirstApp java

Bir button onclicke changeImage texte change yazıldı .Drawable içerisine iki resim eklendi ve imageView uygulamaya eklendi içerisine drawable klasöründeki resimler eklendi.

<?xml version="1.0" encoding="utf-8"?>  
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:app="http://schemas.android.com/apk/res-auto"  
 xmlns:tools="http://schemas.android.com/tools"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 tools:context=".MainActivity">  
  
 <ImageView  
 android:id="@+id/imageView"  
 android:layout\_width="0dp"  
 android:layout\_height="0dp"  
 android:layout\_marginStart="16dp"  
 android:layout\_marginTop="28dp"  
 android:layout\_marginEnd="16dp"  
 android:layout\_marginBottom="14dp"  
 app:layout\_constraintBottom\_toTopOf="@+id/button"  
 app:layout\_constraintEnd\_toEndOf="parent"  
 app:layout\_constraintStart\_toStartOf="parent"  
 app:layout\_constraintTop\_toTopOf="parent"  
 app:srcCompat="@drawable/foto2" />  
  
 <Button  
 android:id="@+id/button"  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:layout\_marginBottom="188dp"  
 android:onClick="changeImage"  
 android:text="Change"  
 app:layout\_constraintBottom\_toBottomOf="parent"  
 app:layout\_constraintEnd\_toEndOf="parent"  
 app:layout\_constraintStart\_toStartOf="parent"  
 app:layout\_constraintTop\_toBottomOf="@+id/imageView" />  
</androidx.constraintlayout.widget.ConstraintLayout>

Onclicke metotuna atanan fonksiyon kodları

package com.selimcinar.firstapp;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
import android.os.Bundle;  
import android.view.View;  
import android.widget.ImageView;  
  
public class MainActivity extends AppCompatActivity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.activity\_main);  
  
 }  
 //public heryerden erişilir void geriye birşey döndürmüyor  
 public void changeImage(View view) {  
 //metotve(View sınıf adı view obje adı)  
 ImageView imageView = findViewById(R.id.imageView);  
 //ImageViewdan bir nesne oluşturduk ve idsi imageView olana eşitledik  
 imageView.setImageResource(R.drawable.grogecy);  
 //Tıklanınca resmi değiştir.  
 }  
}